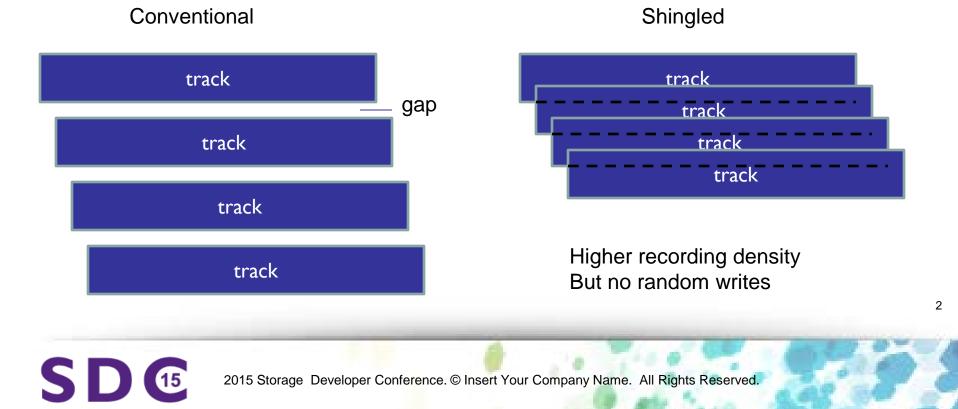


An SMR-aware Append-only File System

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SMR Technology (1)

Future disk drives will be based on shingled magnetic recording.



SMR Technology (2)

- □ Drive divided into large "zones".
 - Typically 256 Mbytes each.
- Per-zone write pointer for next write loc'n.
 - Write pointer advances as data is written.
 - Can reset write pointer on per-zone basis.
- Zone may be empty, full, or partially full.
 - Unwritten area filled with initialization pattern.



SMR Technology (3)

Three kinds of SMR drives:

- Drive managed
 - Has STL layer that accepts random I/Os.
 - Existing software runs correctly, poor performance.
- Host managed
 - □ Writes must be performed at write pointer.
 - Requires new software to be written.

Host aware

■ Has STL layer that accepts random I/Os, but:

- "" "Prefers" writes performed at write pointer.
- Existing software may be tweaked to run better.



SMR Translation Layer (STL)

- Part of drive is reserved to buffer random I/Os.
- The data in this area is eventually moved to its home location after a read-modify-write cycle.
- Operation is performed in the background
 When possible.
- Disk space could be replaced by flash memory
 At a significant cost, but higher performance.



Common File Systems on SMR Drives

Due to Dr. Hannes Reinecke (SUSE Labs)
 btrfs "is nearly there".

Writes sequentially due to its CoW nature.

□ Very few fixed data locations.

□ xfs "might be an option"

Roughly same zone usage as btrfs.

■ Hardly any sequential writes.

Report by Dave Chinner for adoption for SMR drives.



Changes to ext4 for SMR (SMRFFS)

- □ See https://github.com/Seagate/SMR_FS-EXT4
- Optimizes sequential file layout
 - In-order writes and idle-time garbage collection
- Block groups laid out to match zone alignments
- Allocator changed to follow forward-write rqmts
- New extent layout
- Many more changes throughout stack

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Append-only Applications

- Scientific sensor data.
- Financial time series data.
- Temporal business data.
- Surveillance data.
- Web logs.
- RocksDB / LevelDB (LSM-tree).



Circular Append-only Applications

- Probability of access to data in most appendonly applications decreases with the age of data.
- Depending on the requirements, old data could be purged or migrated to cool storage.
- In both cases, it would be advantageous to design such applications to circularly append data.



Log-structured File Systems

- File system data and metadata are written to a large circular buffer called a log.
- Reads are satisfied from a large memory cache.
 - Unrealistic in practice.
- Disk seeks are minimized for writes, not reads.
- Garbage collection becomes frequent as file system fills up.
- Seemingly good match for SMR drives.

No update in place.

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SMR-aware Append-only FS Overview

- Combination of a log-structured file system and a conventional file system.
 - Log is a (large) list of zones.
 - File comprises a zone or a list of zones.
 - Design also supports multiple files per zone.
 - Data initially written to log, then migrated to file.
 - Happens during log compaction, instead of LFS's generational garbage collection.



SMR-aware Append-only FS Overview (2)

□ Some FS data structures are rewritten in place

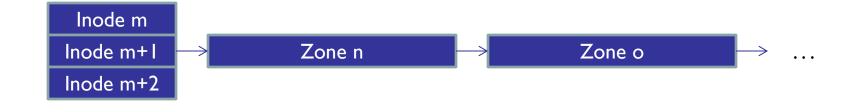
E.g., inodes, allocation maps Host-aware drives support a small num

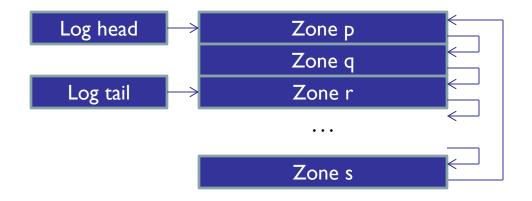
Host-aware drives support a small number of random I/O zones (e.g., 16)

- Log and files (frequently updated) written in order within zones, from start to finish.
- □ Log compaction "eats" a zone at a time

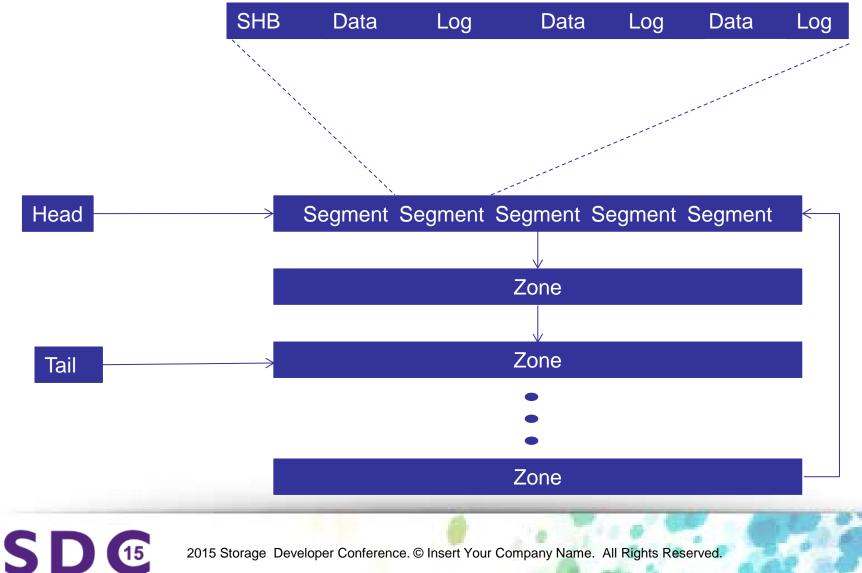


SD (E





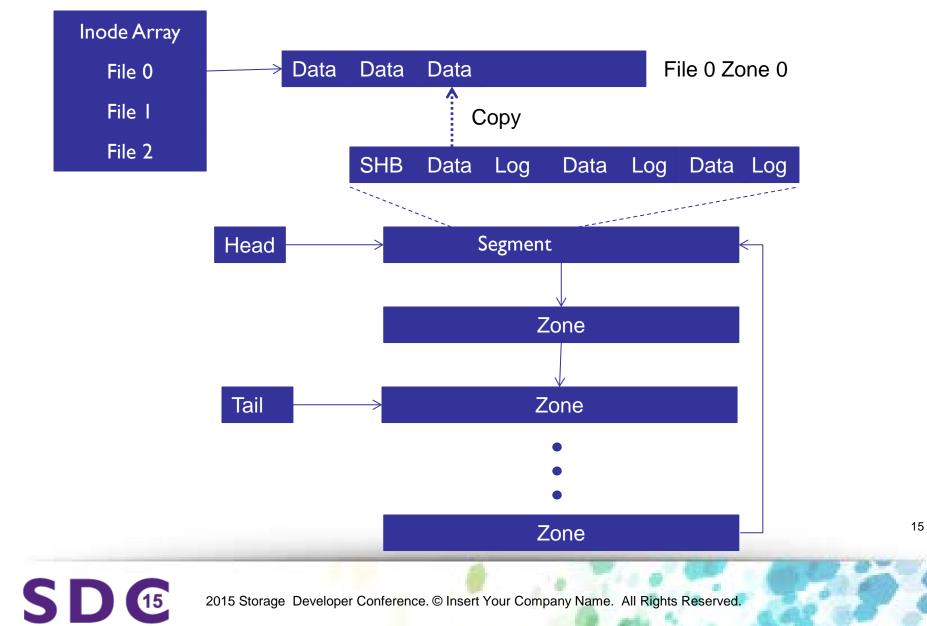
Segment Structure



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Compaction



SAFS Implementation

- Implemented with CSIM 20 simulator on Linux
- Coupled with Seagate 5TByte HA SMR drive
- Measured Performance of append-only applic'ns
- 256 zones in file system, 16 zones random RW, 16 Gbytes of DRAM, x86-64 system

Disclaimer

- Not a production file system
- Purposes:
 - Explore potential of HA SMR drives
 - Explore combination of LFS and conventional file systems
 - Explore append-only file systems



CSIM 20 Discrete Event Simulator

- Use CSIM event to simulate semaphores
- Use CSIM ports to simulate IPC
- Use CSIM virtual time to account for SMR disk processing time
- Use CSIM processes to simulate POSIX threads
- SMR disk I/O performed via HA SMR drive



SAFS Simulator Components

- Workload simulation module
- □ File system commands simulation module
- Buffer cache simulation module
- Segment system simulation module
- Journaling system simulation module
- Lock manager simulation module
- SMR disk simulation module

Measured SAFS Applications (1)

- Creates four files
- Appends to all files (one block at a time to each file) until the system is ½ full
- Reads each file (one block at a time from each file) to the end
- Deletes all four files



Performance (1)

- □ File system size was 64 GBytes
- Total amount of data read/written was 64 GBytes
- Total time was 458 seconds
- □ Average processing rate was 143.1 MBytes/sec

Performance Comparison (1)

 Ran same steps on other file systems using a 4TByte conventional drive:

File System	Time	Rate
SAFS*	458 sec	143.1 MB/sec
F2FS	504 sec	130.0 MB/sec
NILFS2	510 sec	128.5 MB/sec
EXT4	571 sec	114.8 MB/sec

* Simulated, on a 5TByte, HA SMR drive.



Measured SAFS Applications (2)

- Creates four files
- Appends to all files (one block at a time to each file) until the system is ³/₄ full
- Deletes a file, re-creates and appends to it until the system is ¾ full again (for all four files)
- Deletes all four files



Performance (2)

- □ File system size was 64 GBytes
- □ Total amount of data written was 96 GBytes
- Total time was 698 seconds
- □ Average ingestion rate was 140.8 MBytes/sec

Performance Comparison (2)

 Ran same steps on other file systems using a 4TByte conventional drive:

File System	Time	Rate
SAFS*	698 sec	140.8 MB/sec
NILFS2	742 sec	132.5 MB/sec
EXT4	988 sec	99.4 MB/sec
F2FS	DNF	N/A

* Simulated, on a 5TByte, HA SMR drive.



Conclusion

Simulated SAFS on HA SMR drive performs better than modern production LFS and production conventional file system on conventional disk under append-only workload.



