

Expression of Interest

Gaming Staff

What's in it for you?

- Work with a fun and experienced team who have mastered the work-life balance.
- Work on Sydney's Northern Beaches, minutes from Dee Why Beach!
- Free parking onsite and public transport right outside.
- Ongoing learning and training opportunities.
- Discounts on food and beverage.
- Discounted games, food and drinks at Zone Bowling Dee Why.
- Discounted gym membership.
- Employee referral reward program.
- Variety of roles including gaming attendant, supervisor, responsible gaming officer and promotions attendant.

What's the pay?

Club Award rates, so depending on the role & whether you're employed as casual or permanent:

- Monday to Friday - \$24.87 - \$34.79 per hour
- Saturday - \$36.12 - \$41.75 per hour
- Sunday - \$42.14 - \$48.70 per hour
- + leave entitlements and 17.5% leave loading for permanent employees.
- + super + tips!

When do I need to be available?

We work in hospitality so availability for at least part of the weekend is a must. You'll work across weekdays, weekends, evenings and public holidays.

Who would it suit?

Someone over the age of 18 with a positive attitude, strong work ethic, valid NSW RSA and RCG.

What skills do I need?

- Confident communicator.
- Amazing with customers.
- Thrive in a fast-paced environment.
- Super organised with great attention to detail.
- Comfortable with being on your feet and working hospitality hours.
- Adaptable, and someone who embraces change.
- Love a chat, building rapport and developing relationships.
- Team player, who's happy to contribute as required.

So who are we?

We are not your typical RSL and we're ok with that. We pride ourselves on doing things a little bit differently. From values to culture, opportunities to experience, we are proud to be the beating heart of our community.

Ready to begin your journey with us?

Fill out the application form on our website or email careers@dysrl.com.au along with a copy of your resume. We look forward to hearing from you!

D E E
W H Y
R S L